

University of Regina
CS 428 + 828 201630 Midterm Feedback
October 25, 2016

What do you like best about this course?

1. The use of piazza and not being solely moodle; the use of visual (media) learning tools; the access to the textbook on hold
2. This class helps develop critical thinking, analyzing interfaces and interactions and relate them with our own experience
3. I like the course because self-study is a bit easy even without the instructors' clear class objective. The course is quite interesting and easy to understand
4. NA
5. The TED talks, they are interesting
6. The discourse
7. I enjoy the open discussions that are open to all class members
8. There is nothing similar to it offered. It's not just another C++ class
9. I enjoy that everything is presented with real world examples and we are given clear to understand examples to back up the theory
10. How to think about user design. Now, outside of the class I look and think about UI and whether it's a good design or bad
11. I like the fact that the class is interactive, given student space to discuss their creative ideas and views on issues
12. Encourages discussion, which doesn't happen a lot in CS classes
13. So far so good
14. It's always interesting and engaging
15. Easy to understand and related to softwares for the real world make it easy to understand and makes it best
16. NA
17. Very informative and interactive class. Let the student participate at every point and makes it interesting for the students. Videos and other interactive design binds the student's interest (piazza makes it interesting too)
18. It allows a lot of freedom in discovering good/bad design. Freedom given in assignments makes them more interesting.
19. Very ???
20. TED talks and videos
21. Interactions
22. I like the content of the course
23. It is more interactive class and the conceptual building is real fun in class
24. It is about interaction design. It is a good course to be creative and think creatively.
25. I like the course because I learn about how to find good and bad design
26. Giving example which is connect with interface design
27. Interaction with machines
28. This course is a creative course which help to think about things in

29. Clear explanations and visual aids
30. It helping me to understand the relative distinguish between good and bad design

What would you like to change about this course?

1. Nothing
2. Not sure
3. I will like the ??? to be more focus on the course content rather than trying to make the class funny (to some group of people) he should also involve entire class to ensure total participation. The course content should be well broken down with clear expectations.
4. NA
5. The assignments need more detail. Clearer expectations.
6. Could be less "abstract"
7. I would like to see better use of the textbook. It would help if we know what sections are relevant to future discussions so we know what to read in advance. Better explanations for the assignments would also be appreciated
8. More guidance for assignments
9. Less assignments that feel like make-work projects. The Design Journal is a neat idea but would be better implemented if the entries were cut in half but we were required to pick a topic from the past few weeks and delve much more in depth. Longer entries but fewer of them. It currently feels too much like I am rewriting my notes and it is hard to go further into detail on topics.
10. Less homework
11. Nothing
12. The material seems kind of all over the place. Hard to form one cohesive idea of the lessons
13. NA
14. Sometimes assignment specifications are vague
15. I would say a little bit more explanation and elaboration and clear concepts regarding the teaching material for this course
16. NA
17. I think class timings :) (Nothing as such, very well planned lectures and interesting stuff)
18. Not a fan of piazza and the other applications other than URcourses. I find its hard to keep track of what's going on there, plus URcourses, plus the prof's website. Especially with other classes being on URcourses.
19. The mode of discussion. The prof has to be more audible
20. Links to assignments, project, exam, etc. on URcourses; shuffling between homepage, URcourses, piazza, and gradescope slows things down
21. Uniformity in submitting course related records
22. A stricter routine and speedier progression during class. Smaller class or separating into groups to discuss better design or thoughts on videos
23. For those who are having first experience needs more example to define

24. There are too much assignments in this course
25. If we learn some rules to evaluate think it should be better for us
26. I don't want to change anything. I want to learn more rules about about UI design.
27. More example will be needed
28. NA
29. Probably would like some lab classes
30. Nothing. Everything is good

What do you think are the instructor's greatest strengths?

1. Ability to make the course content relevant and interesting
2. Encouraging student to participate. I am a very shy person but I always feel like answering and participating in the in-class discussions. He is always well prepared and knows his stuff
3. He has some interesting, deep-thinking videos that stimulates the class to analyze. He is very respectful and kind. He loves what he does and tries his best to make the class fun.
4. NA
5. NA
6. Directs discussion very well
7. NA
8. His personality and he is easy to approach
9. Willingness to get feedback from students
10. His knowledge about UI is good enough
11. He knows how to create an environment which is safe for a creative discussion and argument
12. Encouraging class discussion in a non-combative way
13. NA
14. I don't know how to articulate it, but I seldom speak up in classes, yet in this one I do, so whatever he's done to put my crippling social anxiety at ease and encourage discussions is certainly a strength
15. He is always calm, attentive, always ready to help and answer and tries to make class creative
16. NA
17. Tries to make class interactive; fully aware about course content and excellent planning for lectures; let the student pursue their own interest and respect their ideas
18. Allows for discussion. There's no pressure, or fear, of giving the wrong answer
19. His ??? knowledge about interactive design
20. Clear grading scheme
21. Interactive and informative
22. I think he genuinely enjoys a good design as well as a poor one we can evaluate

- 23. He is communicating well and try to answer his best accordingly it really help. By showing different examples.
- 24. His knowledge and his way of teaching
- 25. Yes, the instructors greatest strengths
- 26. He knows how to make class interactive
- 27. His mind, way of teaching, polite way
- 28. NA
- 29. Understands the subject very very well and very good explanation
- 30. His ability to give freedom to make a class participate.