

Q3. In order to create a sufficiently accurate discrete representation of a continuous phenomenon, what roles are played by sampling and quantization? Give 2 different examples.

Example 1 (2):

Example 2 (2):

Q4. For what is MIDI an abbreviation (2)?

M _____ I _____ D _____ I _____

Extend the ideas of vector and bitmap to describe sound files (2):

Q5. More information means (2):

- more surprise
- less entropy
- nothing
- too much

