



# Discretionary Capability Confinement

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# Overview

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1. Language-Based Capability Systems
2. Discretionary Capability Confinement (DCC)
  - Programming model
  - Confinement guarantees
  - Discussions





# Language-Based Capability Systems



# Dynamically Extensible Systems



- Impossible to anticipate user requirements:

- $\Rightarrow$  late binding of functionalities

- **Dynamically Extensible Systems**

Executable extensions are dynamically linked into the address space of a software system, either to deliver a short-lived service, or to augment the capability of the host system in a permanent manner.

- Examples:

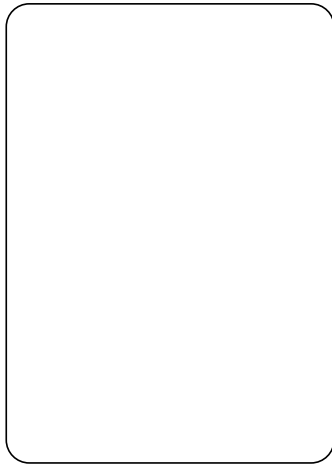
- Mobile code systems
- Scriptable applications
- Software systems with plug-in architectures



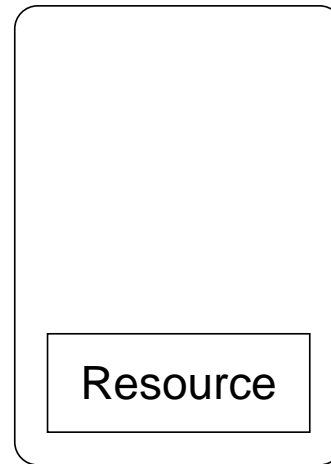


# Dynamic Extension (1)

**Code Producer  
Process**

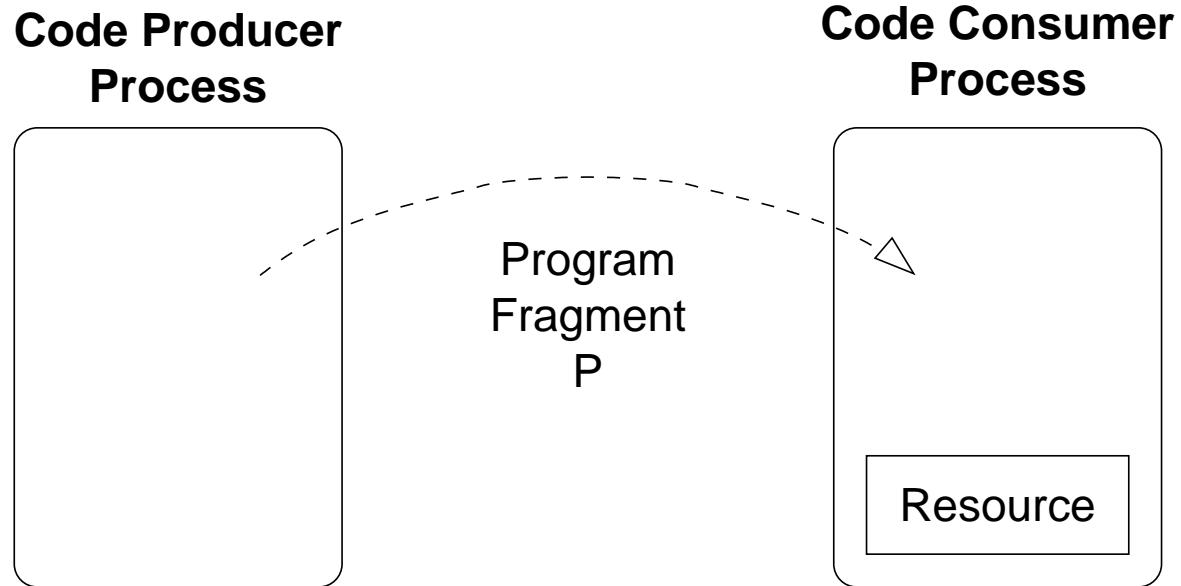


**Code Consumer  
Process**





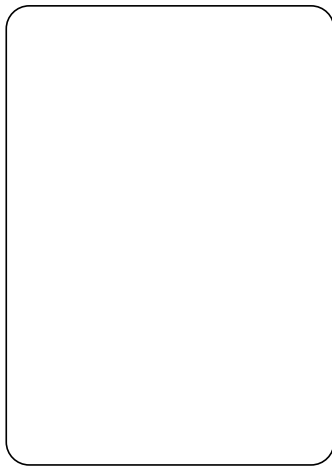
# Dynamic Extension (2)



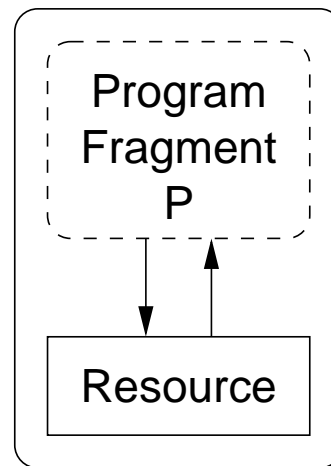


# Dynamic Extension (3)

**Code Producer  
Process**



**Code Consumer  
Process**



# Mutual Suspicion



**Mutual Suspicion:** *Collaborating code units within the same process are suspicious of one another.*

- Traditional OS protection mechanisms use a process to define protection boundaries.
- Code units within the same process are supposed to trust one another.

The left hand does not trust the right hand!

- An extensible system must now assume the security posture of a multiprogramming operating system.





# Language-Based Security



- **Language-Based Security [Schneider et al. 2001]**
  - Employing programming language technologies to address the security challenges of complex software systems.



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- **Language-Based Security [Schneider et al. 2001]**
  - Employing programming language technologies to address the security challenges of complex software systems.
- **Examples**
  - Program analysis
    - type systems
    - program verification
  - Program rewriting

# Plan



- **Goal:**

- Supporting mutual suspicion in extensible systems

- **Means:**

- Language-based capability systems



# Two Related Phenomena



1. Why do we have Trojan Horses?

*[Rees 1996]*



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- Programs inherits all the privileges of the users who invoke them.

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2. What can go wrong when mutually suspicious code units collaborate with one another?

*[Rees 1996]*



# Two Related Phenomena



## 1. Why do we have Trojan Horses?

- Programs inherits all the privileges of the users who invoke them.

## 2. What can go wrong when mutually suspicious code units collaborate with one another?

- Callee inherits privileges of the caller.
- Input to subprograms can be tweaked to cause privilege escalation.

*[Rees 1996]*



# The Confused Deputy Anomaly

```
public class Compiler {  
    public void compile(String src, String obj) { ... }  
}
```

*[Hardy 1988]*

- **Setting:**

- Compiler has privilege to write to a global log file.
- Compiler must also inherit the privilege of caller so that it can write to the specified object file.



# The Confused Deputy Anomaly

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- **Setting:**

- Compiler has privilege to write to a global log file.
- Compiler must also inherit the privilege of caller so that it can write to the specified object file.

- **What if:**

- Caller pass in the name of the log file as the object file name ...
- Log file will be overwritten!

# Principle of Least Privilege



- *Every program and every user of the system should operate using the least set of privileges necessary to complete the job.*

*[Saltzer & Schroeder 1975]*



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- **Want:**
  - a fine-grained mechanism for dynamically granting the least possible privilege to a subprogram



# Capability



- A **capability** [Dennis & Van Horn 1966] is an unforgeable pair:

*⟨object-reference, access-rights⟩*

Possession of a capability is **both** the necessary and sufficient condition for access.



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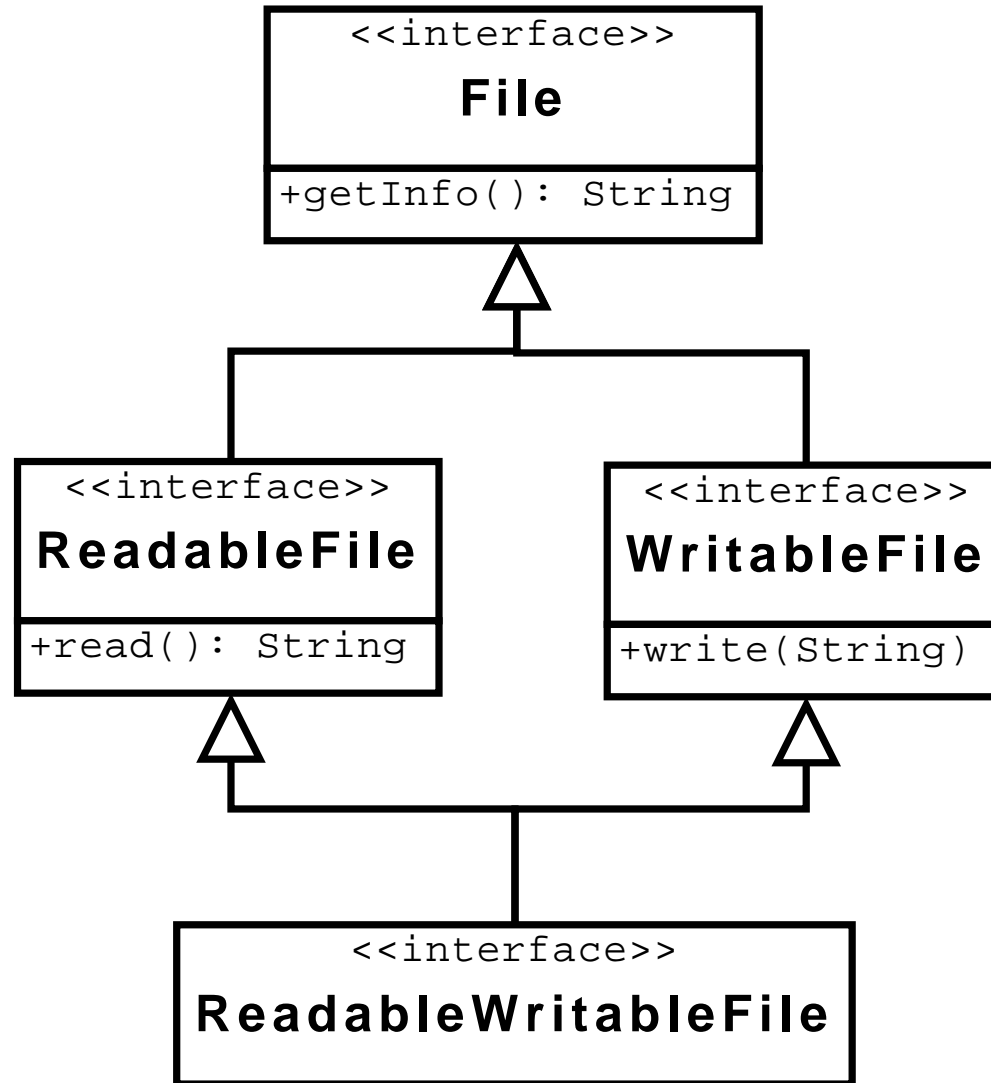
Possession of a capability is **both** the necessary and sufficient condition for access.

- In a type-safe programming language, a type plays the role of *access-rights*.

$T \ x ;$

**A statically-typed reference is a capability!**

# A Java Example



# Want This ...

```
class Alice {  
    ReadableWritableFile file;  
    void delegate() {  
        Bob.process(file);  
    }  
}  
  
class Bob {  
    static void process(ReadableFile file) {  
        ...  
    }  
}
```

# Merits of Capability



1. Fine-grained
2. Name and privilege are no longer separated





# Wait! What about Capability Confinement?

## 1. Capability Theft

- “steal” capabilities from foreign protection domains

## 2. Capability Leakage

- “push” capabilities to less privileged protection domains
- The lack of **capability confinement** is considered to be the main weakness of capability systems [*Wallach et al. 1997, Chander et al. 2001*].

# Contributions



## Discretionary Capability Confinement (DCC)

A static annotation system for Java:

- Statically typed references as capabilities
- Provably avoids capability theft and leakage
- Support a strong form of static separation of duty known as **hereditary mutual suspicion**

**ESORICS 2006, IJIS 2008**

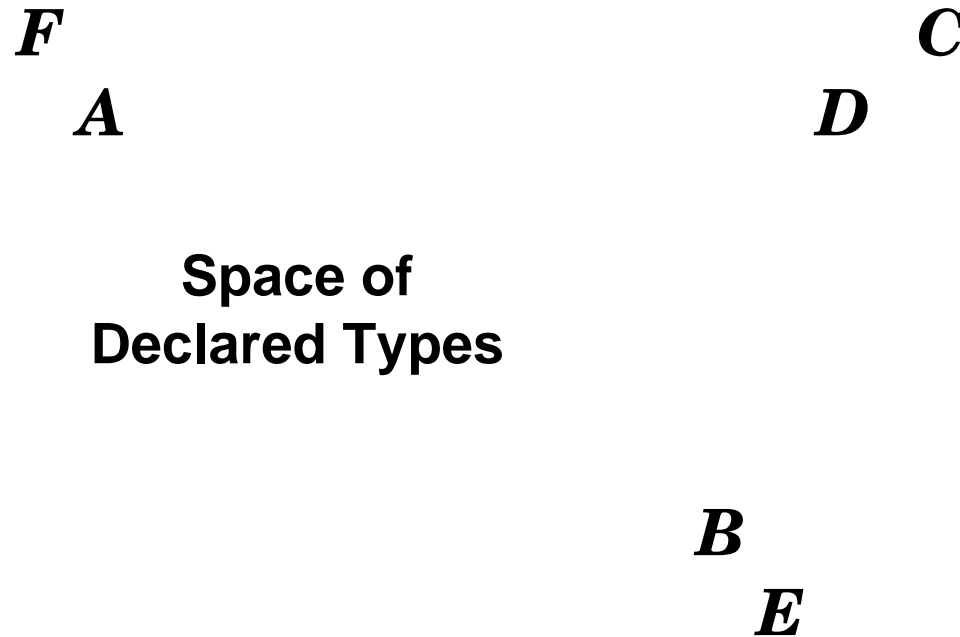




# Programming Model

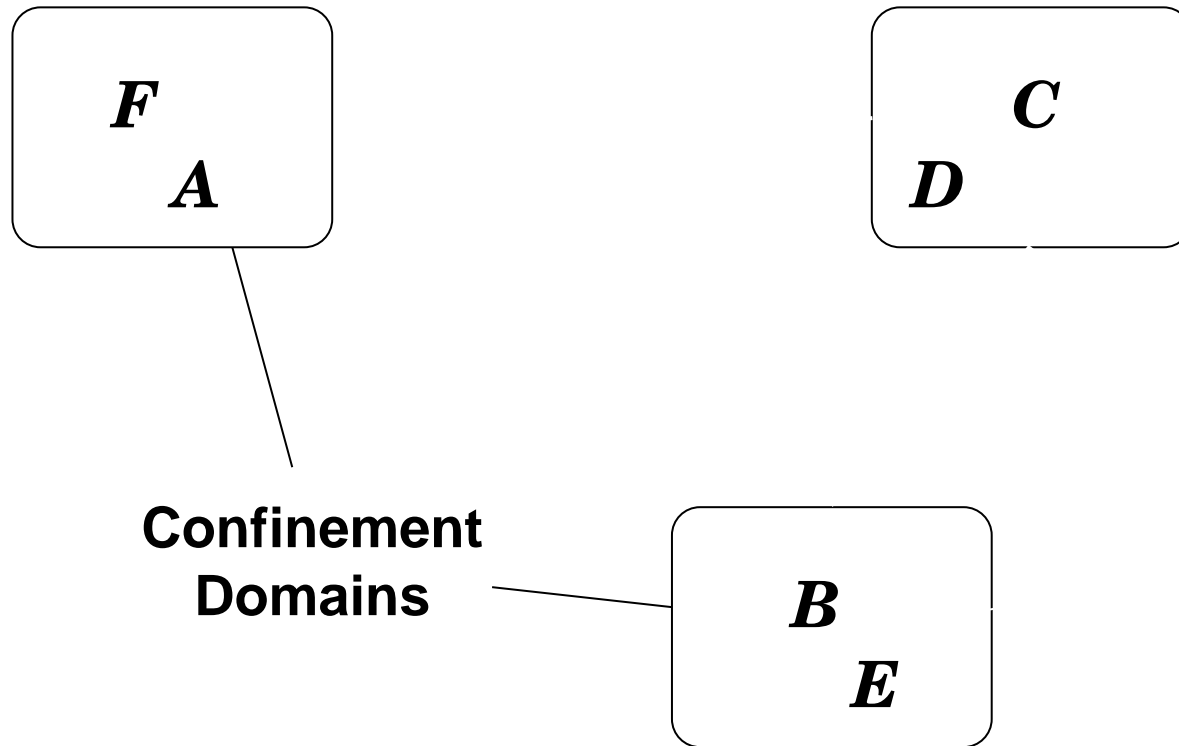


# Confinement Domains & Capabilities (1)



- Declared Types: classes or interfaces

# Confinement Domains & Capabilities (2)



[Vitek et al.]

- Every declared type is a member of a **Confinement Domain**.
- A confinement domain is a statically defined protection domain.

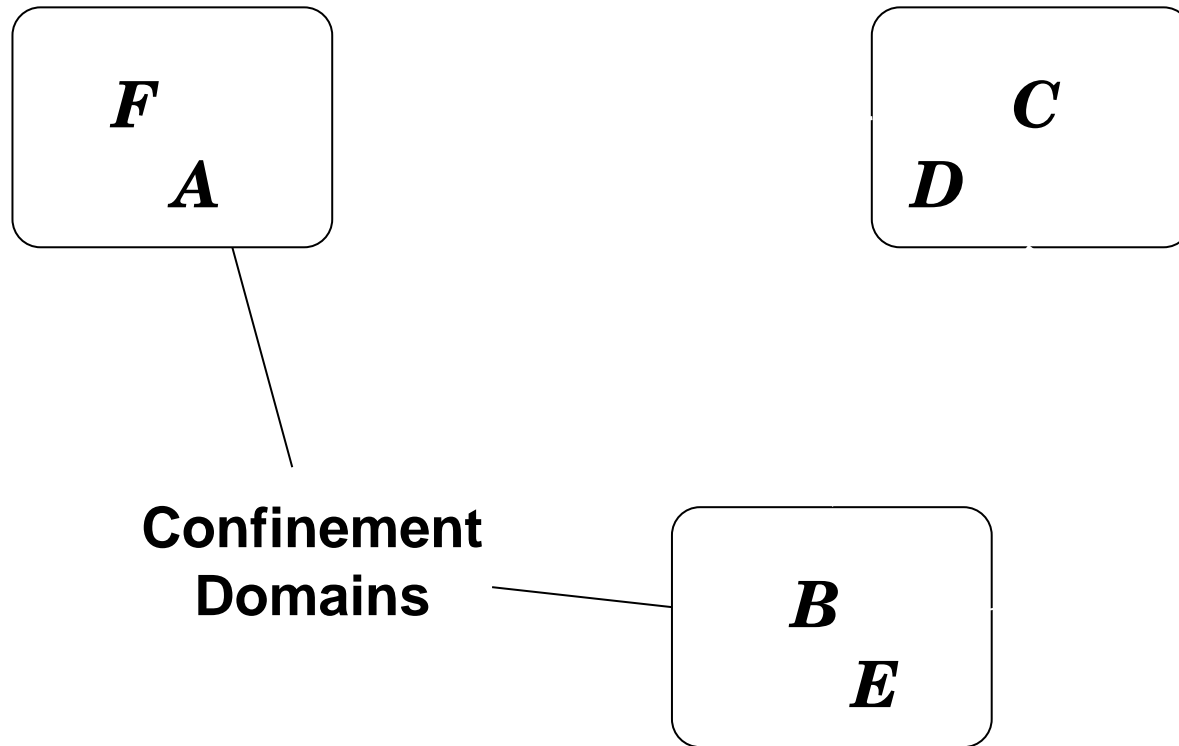
# Example: Domain Membership

```
@Confined( Dom1.class )  
public class A { ... }
```

```
@Confined( Dom2.class )  
public class B { ... }
```

```
@Confined( Dom3.class )  
public class C { ... }
```

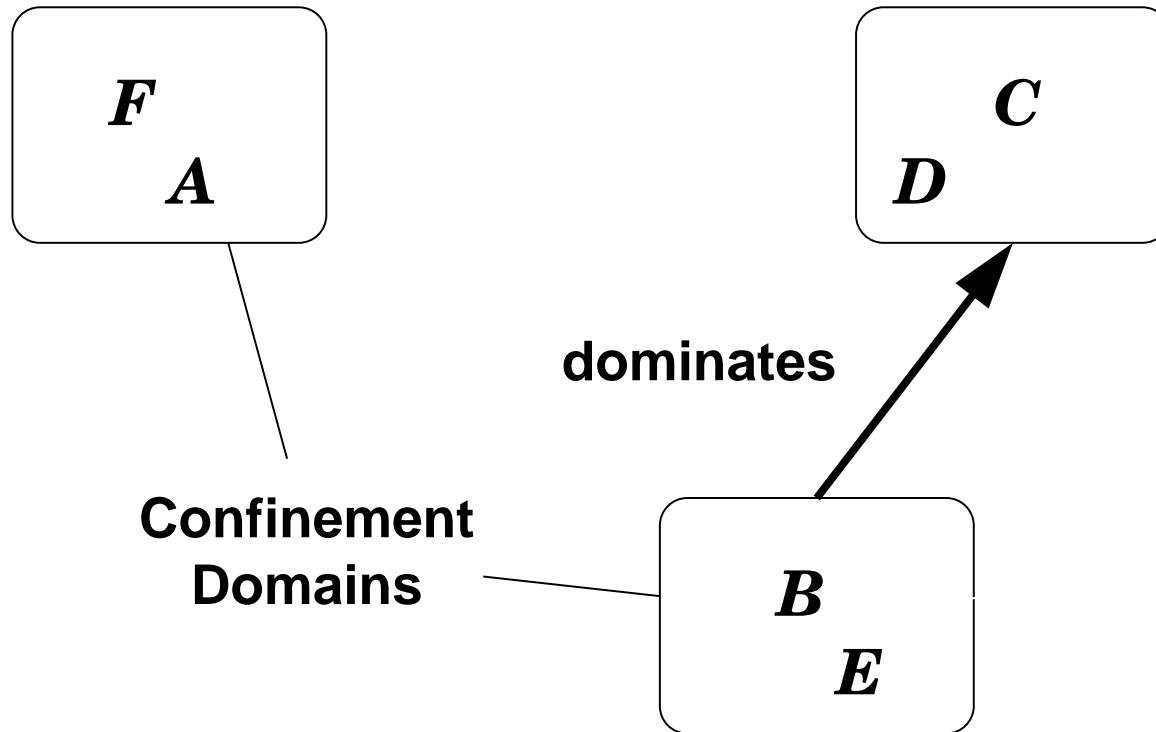
# Confinement Domains & Capabilities (2)



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# Confinement Domains & Capabilities (3)



- A **dominance relation** (pre-order) is defined among the domains.
  - The more dominating domains are freer to acquire typed references.



# Example: Dominance Hierarchy



@Domain

```
public interface Dom1 extends Root { }
```

@Domain

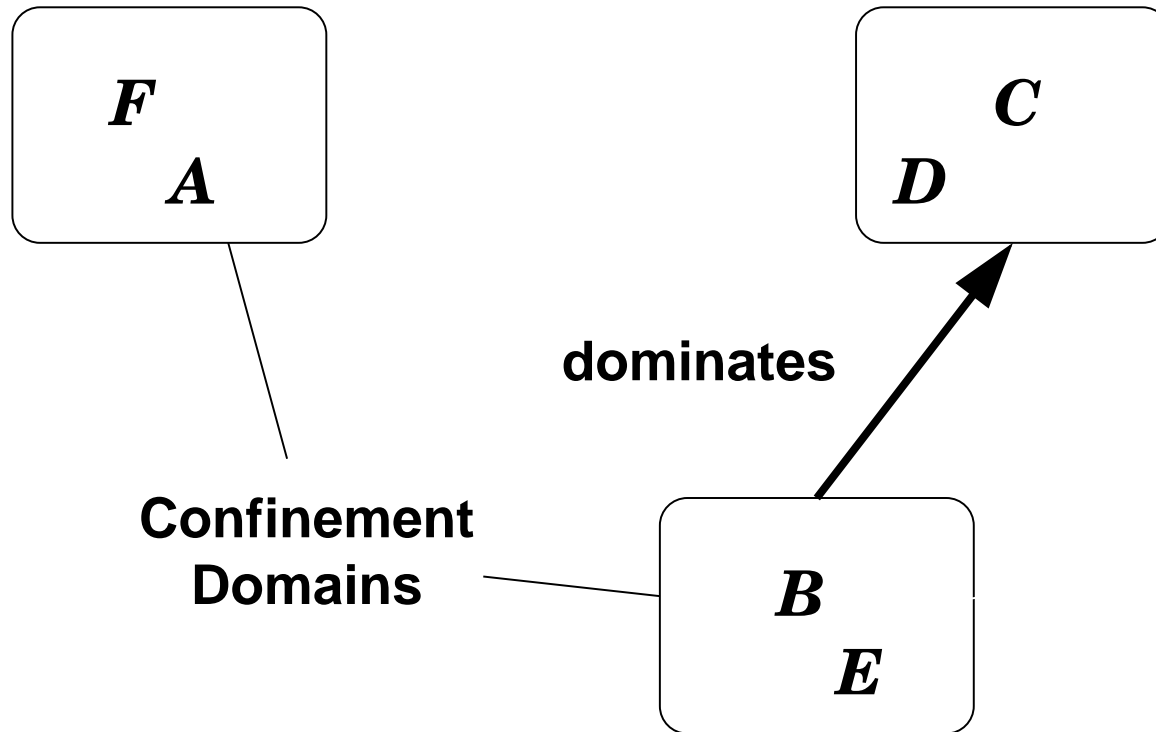
```
public interface Dom2 extends Dom3 { }
```

@Domain

```
public interface Dom3 extends Root { }
```

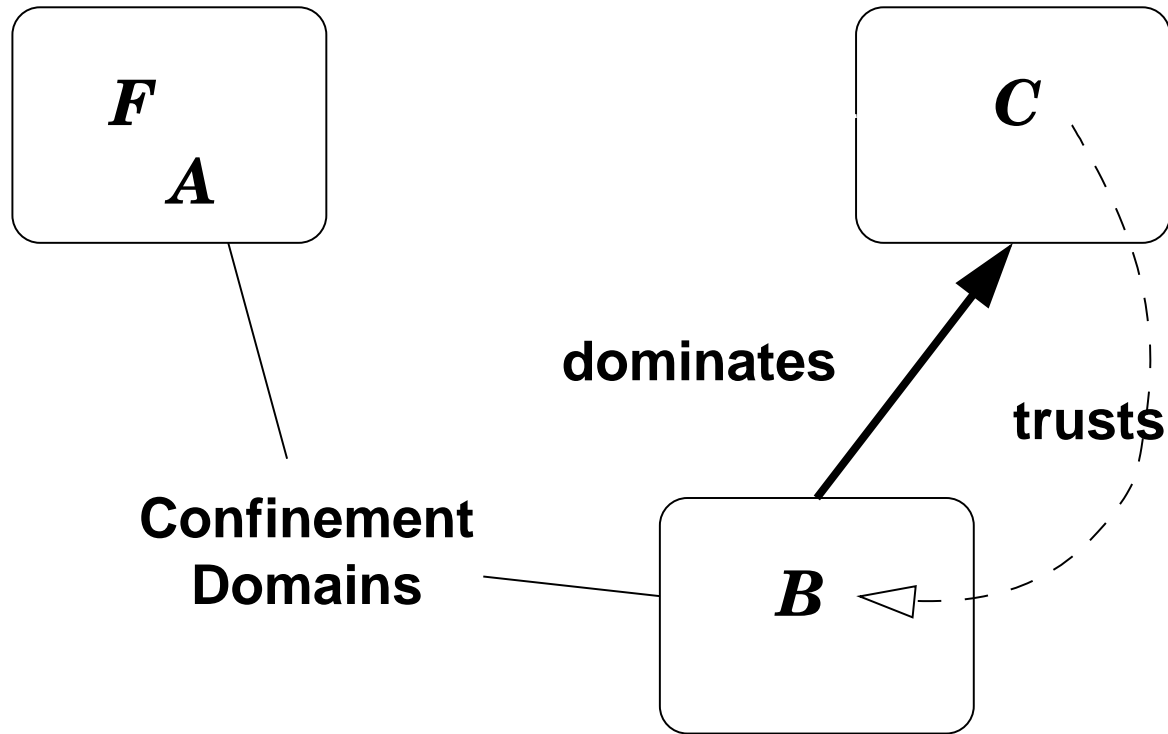


# Confinement Domains & Capabilities (3)



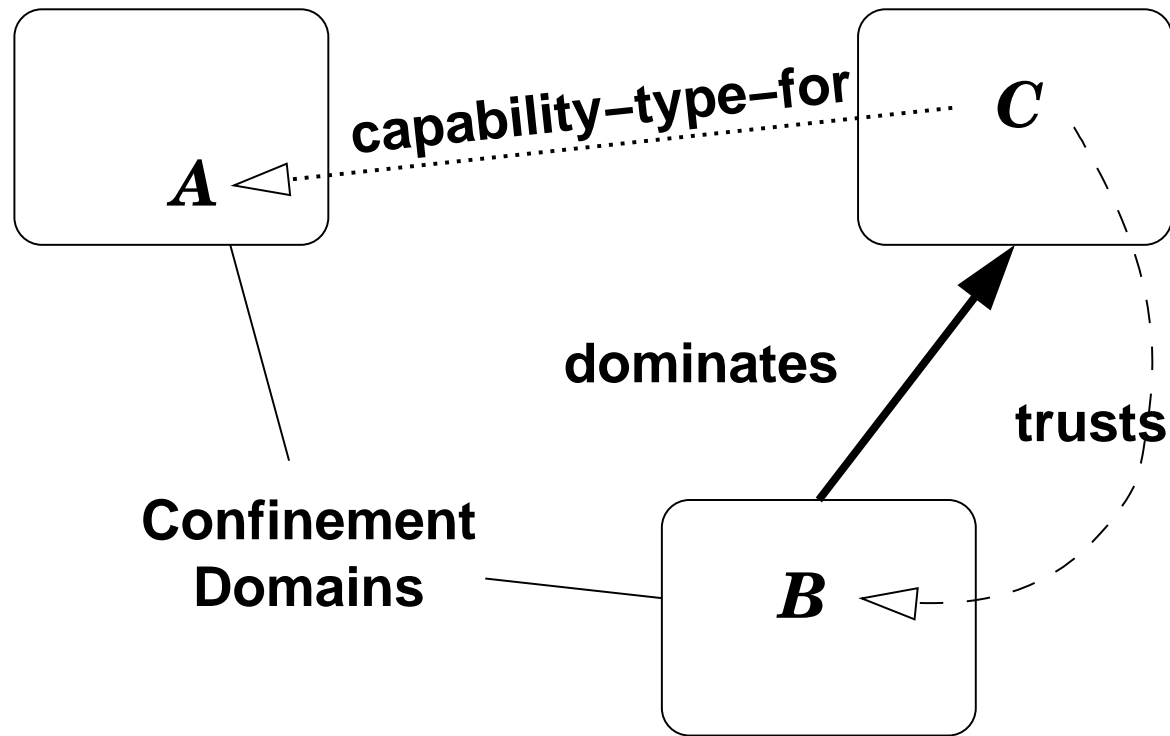
- A **dominance relation** (pre-order) is defined among the domains.
  - The more dominating domains are freer to acquire typed references.

# Confinement Domains & Capabilities (4)



- The dominance relation (over domains) induces a partial order over declared types.
- The more dominating domains contain more trusted declared types.

# Confinement Domains & Capabilities (5)



- If  $C$  does not trust  $A$ , then  $C$  is a capability type from the perspective of  $A$ .
- Acquisition of  $C$ -type references by  $A$  should be carefully controlled.

# Capability Propagation



Consider a statically typed reference  $r : C$

- Once  $r : C$  enters a domain, it roams freely within that domain.
- $r : C$  may escape from the domain only if one of the following holds:
  1.  $r : C$  is not a capability of the receiving domain
  2.  $r$  is passed as a type- $C$  argument



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We are **NOT** confining **references** ( $r$ )

We are confining **statically typed references** ( $r : C$ )



# Capability Propagation



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  1.  $r : C$  is not a capability of the receiving domain
  2.  $r$  is passed as a type- $C$  argument
    - ... subject to the control of the caller's **capability granting policy** ...



# Capability Granting Policies

- Every method  $m$  is annotated with a **capability granting policy** [Gong 1989], which specifies
  1. the types of capabilities that can be granted by  $m$
  2. the domains to which  $m$  may grant a capability



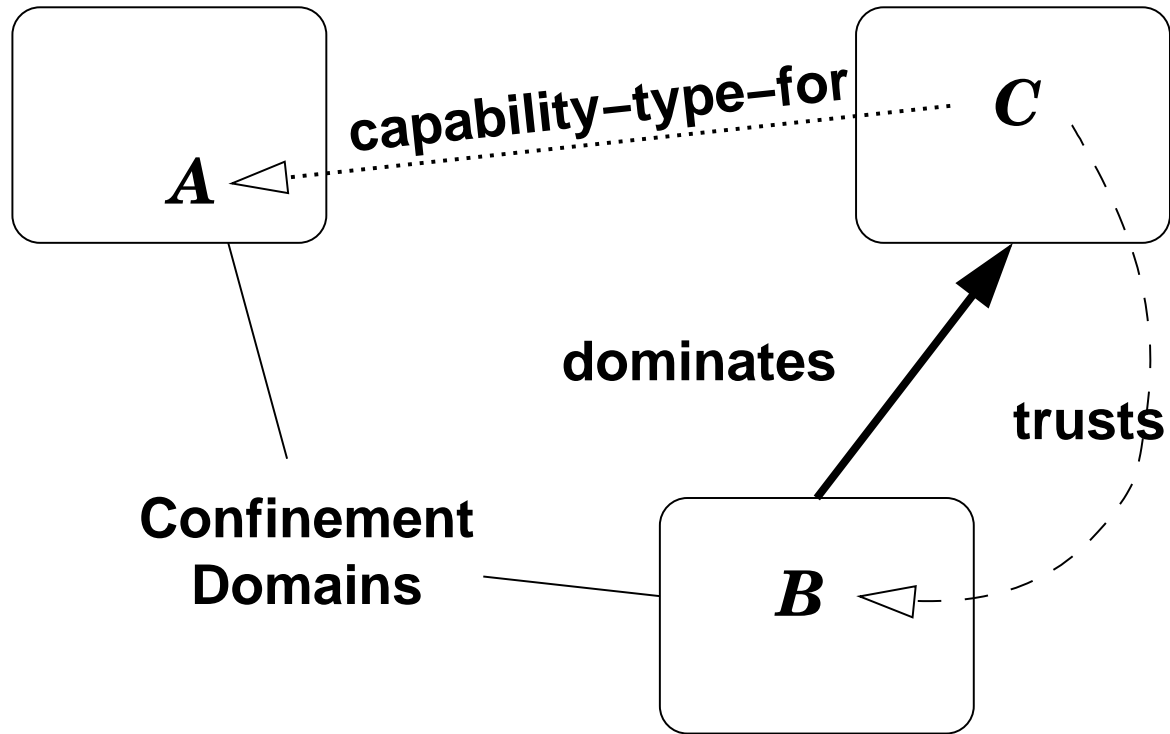
# Example: Capability Granting Policy

```
@Confined( Dom2.class )
public class B {
    @Grants( Dom2.class )
    void m() {
        C.n(new B());
    }
}
```

```
@Confined( Dom3.class )
public class C {
    public static void n(B x) { ... }
}
```



# Example: Capability Granting Policy



# Hereditary Mutual Suspicion



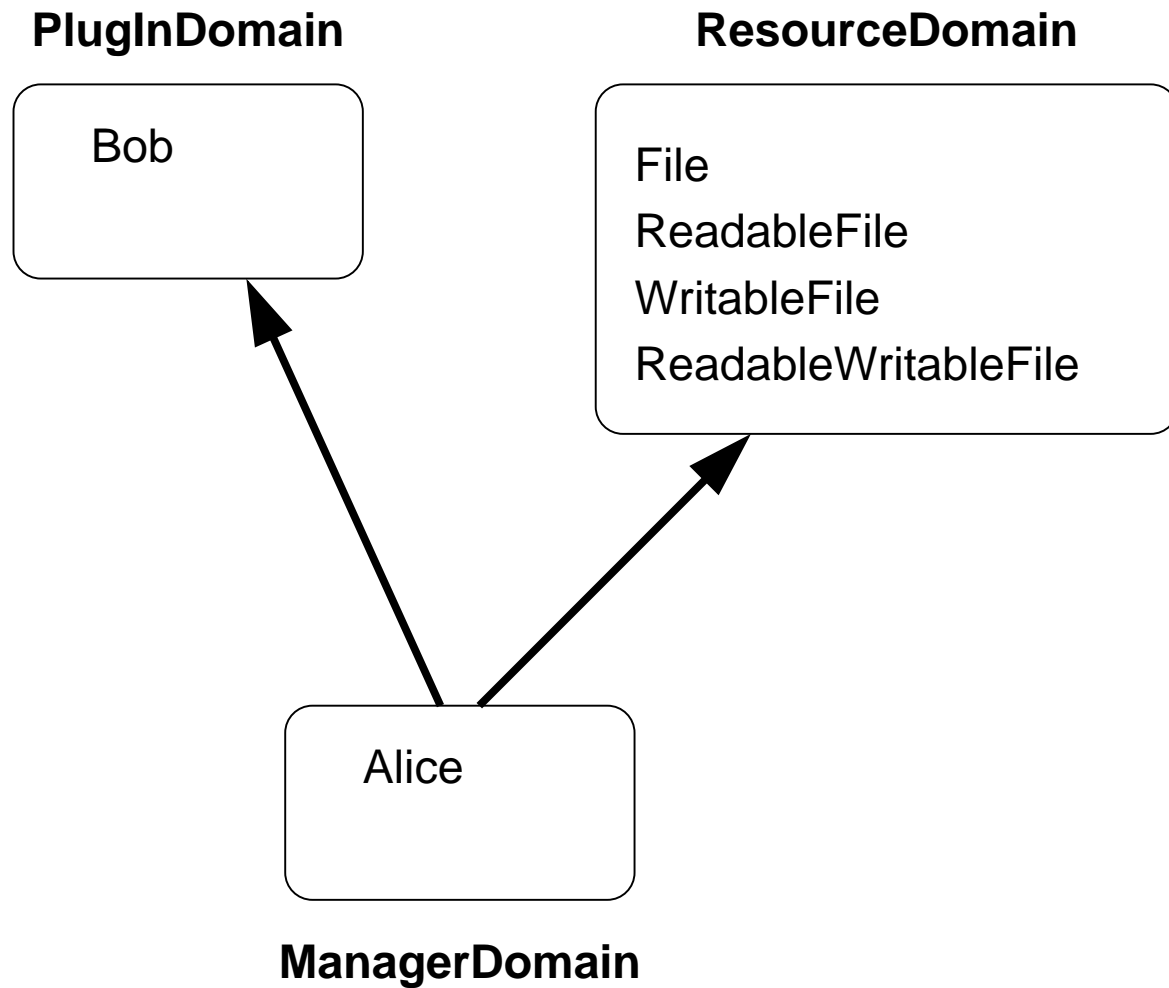
**Definition** Declared types  $A$  and  $B$  are said to be ***mutually suspicious*** if they do not trust one another.

**Hereditary Mutual Suspicion** If  $A$  and  $B$  are mutually suspicious, then so are a subtype of  $A$  and a subtype of  $B$ .





# Example: Alic, Bob, and Files



# Subtlety #1: Static Method



## • Mediated Access:

- $A$  is not allowed to invoke static method  $C.m$  if  $C$  is a capability type for  $A$
- This ensures accesses are mediated via capabilities.



# Subtlety #2: Confused Deputy



- **No Amplification of Privilege:**

- Method  $A.m$  is not allowed to invoke method  $B.n$  if the capability granting policy of  $A.m$  is more restrictive than that of  $B.n$ .
- Capability granting privilege diminishes along a call chain.



# Subtlety #3: Dynamic Method Dispatching

## ● Impersonation Avoidance:

- Each method interface promises the caller the following:
  1. destination domain of capability arguments
  2. origin domain of returned capability
  3. capability granting policy
- Method  $B'.n'$  is not allowed to override  $B.n$  unless  $B'.n'$  “preserves” the interface promised by  $B.n$ .
- Avoid “*impersonation*” caused by method overriding.

# Subtlety #4: Principle of Subsumption



## • Save Widening:

- $B$  is not allowed to be a subtype of  $A$  if  $B$  is a capability type for  $A$ .
- Preserve substitutivity by ensuring that upcast never turn a capability to a non-capability.







# Confinement Guarantees



# Semantic Model



## Featherweight JVM

- a non-deterministic production system for modeling all possible execution traces of a JVM
- reasoning about **reachability** and **stack invariants**
- appeared in **SCP 2007**



# Confinement Theorem



## Theorem (Discretionary Capability Confinement)

Suppose  $S \xrightarrow{*}_{\Sigma} T$ , where  $S$  has the form  $\langle \Pi, \Gamma; \Phi, A.m, \diamond \rangle$ . Let  $\mathcal{D}$  be an arbitrary domain. If  $\text{Accessible}_{[\mathcal{D}]}(r : C \mid T)$ , then at least one of the following conditions holds:

1.  $\text{Accessible}_{[\mathcal{D}]}(r : C \mid S)$  (previously accessible)
2.  $I(C) \blacktriangleright \mathcal{D}$  (not a capability)
3.  $C \triangleright m \wedge \mathcal{D} \blacktriangleright I(m)$  (controlled capability propagation)



# Safe Methods



## Definition

A method  $A.m$  is said to be **safe** iff  $m \triangleright A$ .

## Inuition

Executing a safe method  $A.m$  will only cause those domains dominated by  $I(A)$  to acquire capabilities that  $A$  can instantiate.



# Corollaries



## **Corollary (No Theft)**

Invoking a safe method never leads to capability theft.

## **Corollary (No Leakage)**

A safe method never leaks capabilities to a domain that is not dominated by the home domain of the method.





# Discussions



# Extensions

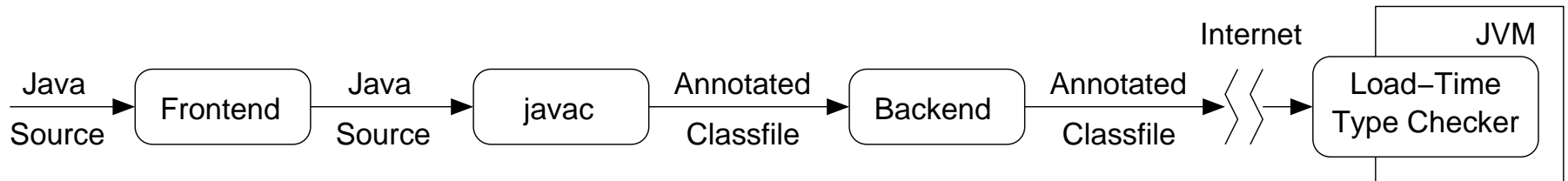


- Handling arrays, genericity, nested classes
- Modular enforcement of Hereditary Mutual Suspicion
- Finer-grained representation of capability granting policies

*[See IJIS 2008 paper for more details.]*



# Implementation





# DCC Constraints are Scoping Rules

- DCC typing constraints are nothing more than **scoping rules**:
  - Scoping rules govern whether a symbol is visible to a given code unit.
  - DCC typing constraints have been completely encoded in the ISO MOD policy language.
  - ISO MOD is a system that allows programmers to customize the scoping rules for Java (appeared in **ACSAC 2006**).
- Very efficient to check.
  - No dataflow analysis involved.

# Future Work



- Inferring DCC annotations from legacy code
- Allowing a limited form of right amplification while maintaining privilege attenuation
- Delegation control
- Obligations





**Questions?**

